

Notes on access restrictions

- A source code file MyClass.java is a compilation unit and can contain at most one public class. Furthermore, if there is a public class in that file, it must be called MyClass. Upon compilation, a .class file is created for each class.
- Creating a package implies a certain directory structure for each package, and the directory must be searchable using the CLASSPATH environmental variable.
- public, package access, protected, private: access hierarchy.
- A class (except inner classes) cannot be private/protected. But one could make all constructors of a class private.

```

public class BinarySearch // Fig 5.11, pg168
{
    public static final int NOT_FOUND = -1;
}

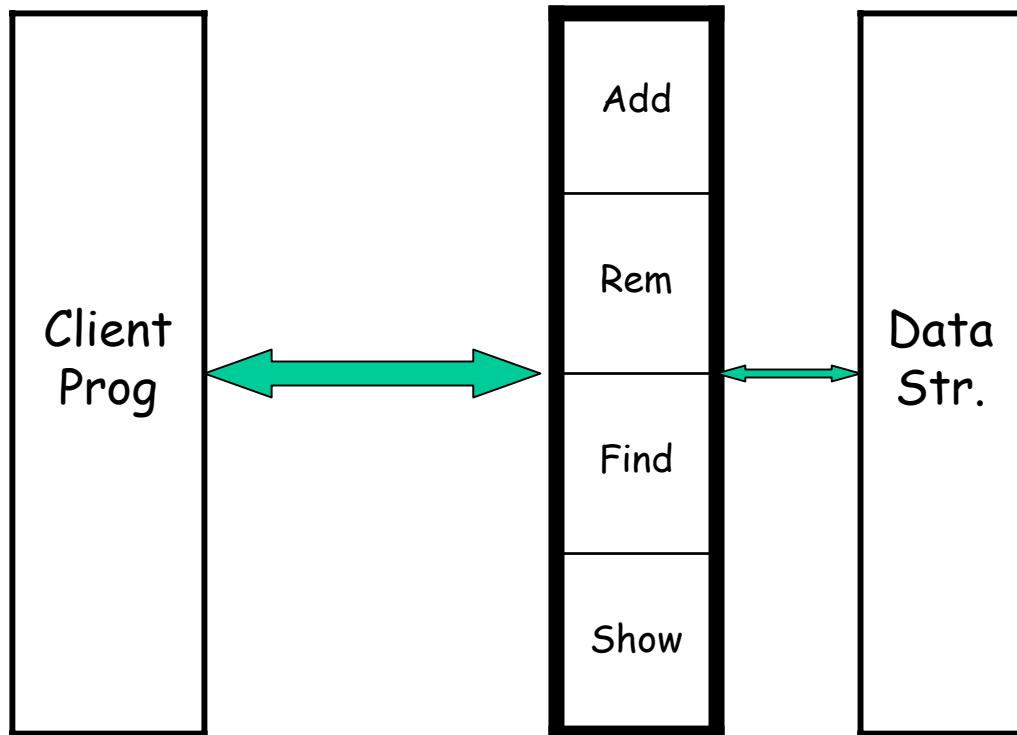
public static int binarySearch
    ( Comparable [ ] a, Comparable x )
{
    int low = 0;
    int high = a.length - 1;
    int mid;
    while( low <= high )
    {
        mid = ( low + high ) / 2;
        if( a[ mid ].compareTo( x ) < 0 )
            low = mid + 1;
        else if( a[ mid ].compareTo( x ) > 0 )
            high = mid - 1;
        else
            return mid;
    }
    return NOT_FOUND; // NOT_FOUND = -1
}

// Test program
public static void main( String [ ] args )
{
    int SIZE = 8;
    Comparable [ ] a = new Integer [ SIZE ];
    for( int i = 0; i < SIZE; i++ )
        a[ i ] = new Integer( i * 2 );

    for( int i = 0; i < SIZE * 2; i++ )
        System.out.println( "Found " + i + " at " +
            binarySearch( a, new Integer( i ) ) );
}

```

Abstract Data Types



Linear Lists

- It is an ordered collection of elements.
- Lists have items, size or length.
- Elements may have an index.
- Main operations:
 - isEmpty(), size(),
 - get(idx), indexOf(elem),
 - remove(idx), add(idx, elem),
 - display()
- Java's linear lists:
 - `java.util.ArrayList` and `java.util.LinkedList`.

Using Iterators

- Why use them?
- Compare these 2 pieces of code:
 - `for (int j = 0; j < A.size(); j++)`
`visit(A.get(j))`
 - `iterator h = A.iterator();`
`while (h.hasNext())`
`visit(h.next());`
- Which one is better? Why?

```
package weiss.util;  
  
public interface List  
    extends Collection  
{  
    Object get( int idx );  
    Object set( int idx,  
                Object newVal );  
    Iterator listIterator( int pos );  
}
```

```
class TestArrayList  
{  
    public static void main( String [ ] args )  
    {  
        ArrayList lst = new ArrayList( );  
        lst.add( "2" ); lst.add( "4" );  
        ListIterator itr1 = lst.listIterator( 0 );  
        System.out.print( "Forward: " );  
        while( itr1.hasNext( ) )  
            System.out.print( itr1.next( ) + " " );  
        System.out.println( );  
    }  
}
```

```
// Fig 6.16,6.17, pg 201, 202
package weiss.util;
```

```
public interface List
    extends Collection
{
    Object get( int idx );
    Object set( int idx,
                Object newVal );
    ListIterator listIterator( int pos );
}
```

```
public interface ListIterator
    extends Iterator
{
    boolean hasPrevious();
    Object previous();
    void remove();
}
```

```
class TestArrayList // Fig 6.18, pg 203
{
    public static void main( String [ ] args )
    {
        ArrayList lst = new ArrayList( );
        lst.add( "2" ); lst.add( "4" );
        ListIterator itr1 = lst.listIterator( 0 );
        System.out.print( "Forward: " );
        while( itr1.hasNext() )
            System.out.print( itr1.next() + " " );
        System.out.println( );

        System.out.print( "Backward: " );
        while( itr1.hasPrevious() )
            System.out.print( itr1.previous() + " " );
        System.out.println( );

        System.out.print( "Backward: " );
        ListIterator itr2 = lst.listIterator( lst.size( ) );
        while( itr2.hasPrevious() )
            System.out.print( itr2.previous() + " " );
        System.out.println( );
    }
}
```

```
// Fig 6.5-6.7, pg 189
```

```
package weiss.ds;
```

```
public class MyContainer
```

```
{
```

```
    private Object [ ] items;
```

```
    private int size = 0;
```

```
    public Object get( int idx )
```

```
    public boolean add( Object x )
```

```
    public Iterator iterator( )
```

```
    // Factory method: type of iterator is unknown.
```

```
private class LocalIterator implements Iterator
```

```
{
```

```
    private int current = 0;
```

```
    public boolean hasNext( )
```

```
    public Object next( )
```

```
}
```

```
}
```

Caveats about iterators

- Consider, for e.g. the following problem: Delete all students that have dropped the class (have the drop flag ON) from the class roster.

```
Iterator itr = c.iterator();
while (itr.hasNext() && (dropped(itr))
    remove(itr);
```

- What item is “current” if it has been “removed”.
- What happens if we are within a “for-loop”?
 - Removal might change for-loop bounds.

```
// pg 205
package weiss.util;

public class LinkedList extends AbstractCollection implements List
{
    public void addFirst( Object x )
    public void addLast( Object x )
    public Object getFirst( )
    public Object getLast( )
    public Object removeFirst( )
    public Object removeLast( )
}
```

```
public interface Stack
{
    public Object push( Object x );
    public Object pop( );
    public boolean isEmpty( );
}
```

```
public interface Queue
{
    public boolean isEmpty( );
    public void enqueue( Object x );
    public Object dequeue( );
}
```