

Part 1: Selection Sort

The SelectionSorter class implements a selection sort on an array of strings. It is missing the minimumPosition() method that returns the index position of the smallest element in the array.

1. (10 points) Complete the coding of the minimumPosition method in the box below:

```
class SelectionSorter
{
    public SelectionSorter(String[] anArray)
    {
        array = anArray;
    }

    public void sort()
    {
        for (int i = 0; i < array.length - 1; i++)
        {
            int minPos = minimumPosition(i);
            swap(minPos, i);
        }
    }

    private void swap(int i, int j)
    {
        String temp = array[i];
        array[i] = array[j];
        array[j] = temp;
    }

    private String[] array;
}
```

```
private int minimumPosition(int from)
{

}
}
```

2. (5 points) If we found that 10,000 strings items could be sorted by a selection sort in 5 seconds, how many seconds would it take to sort 100,000 items? (This is an $O(n^2)$ algorithm.)

3. (5 points) The Merge sort is an $O(n \log n)$ algorithm. If an array of 2000 items could be sorted in 500 milliseconds, about how many milliseconds would be required to sort an array of 10,000 items?

Part 2: Binary Search

The BinarySearcher class in the box to the right implements a binary search on an array of integers. The **search** method finds a value in a sorted array, using the binary search algorithm. Input parameter: *v* = the value to search. Returns the index at which the value occurs, or -1 if it does not occur in the array.

1. (10 points) Rewrite and correct the lines in the shaded area. Write your corrected version in the box at the bottom of this page.

```
public class BinarySearcher
{
    public BinarySearcher(int[] anArray)
    {
        array = anArray;
    }

    public int search(int v)
    {
        int low = 0;
        int high = array.length - 1;
        while (low <= high)
        {
            int mid = (low + high) / 2;
            int diff = array[mid] - v;

            if (diff == 0)
                return mid;
            else if (diff < 0)
                high = mid + 1;
            else
                low = mid - 1;
        }
        return -1;
    }
    private int[] array;
}
```

2. (5 points) Suppose you want to use a Binary search on an array of objects that support the **Comparable** interface. Complete the **search()** method in the following box so that Comparable objects can be searched. (*note: Comparable has both compareTo() and equals() methods.*)

```
public int search(Comparable v)
{
    int low = 0;
    int high = a.length - 1;
    while (low <= high)
    {
        int mid = (low + high) / 2;

        if( a[mid].equals(v) )
            return mid;
        else if (a[mid].compareTo(v) < 0)
            low = mid + 1;
        else
            high = mid - 1;

    }
    return -1;
}
```

Part 3: Java Collection Classes

1. (10 points) Write statements that do the following: Declare an ArrayList named **myList**. Create an Iterator named **I** for myList. Write a loop that displays myList on the console **in reverse order**, using the Iterator I to traverse the array.

2. (3 points each) Write Java statements that do the following.

- a. Declare a LinkedList object named **myList**:

- b. Create a ListIterator object named **iter** that references myList:

- c. Add the name "Adam" to the beginning of myList:

- e. Add the name "Steve" to the end of myList:

- f. Insert "Bill" at index position 1 in myList:

- g. Write a single statement that displays "yes" on the console if the name "Steve" can be found in the list. Do not use a loop:

Part 4: Implementing a Linked List

```
class Term {
    Term(int coeff, int expon)
    { coefficient = coeff;
      exponent = expon;
    }

    public int compareTo(Term T2)
    { return new Integer(exponent).compareTo(
        new Integer(T2.exponent));
    }

    int coefficient, exponent;
    Term link;
}
```

```
class Polynomial {
    void addTerm( Term T )
    { }

    Term find(Term T)
    { }

    public String toString()
    { }

    // this is the only instance field
    Term lstHead = new Term(0,0);
}
```

The Term class (shown above) represents a single term of a polynomial. Both the coefficient and exponent are assumed to be positive integers. The Polynomial class (above) holds a linked list of Term objects, in which the first Term is a dummy header node.

Do the following:

1. (10 points) Implement the addTerm() method so that it adds a new Term to the end of the linked list.

```
void addTerm(Term T)
{

}
}
```

2. (10 points) Implement the find() method so that it searches for the first Term in the list that has a matching exponent. If the search is successful, return a reference to the Term; otherwise, return null.

```
Term find(Term T)
{

}
}
```