

COT 5407: Introduction to Algorithms

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<http://www.cis.fiu.edu/~giri/teach/5407S17.html>

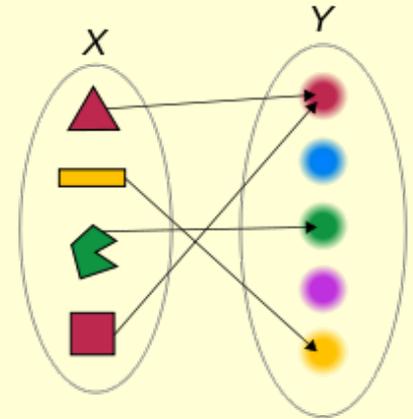
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Sorting Algorithms

- SelectionSort
- InsertionSort
- BubbleSort
- ShakerSort
- MergeSort
- HeapSort
- QuickSort
- Bucket & Radix Sort
- Counting Sort

Definitions

Abstract Problem: defines a function from any allowable input to a corresponding output



Instance of a Problem: a specific input to abstract problem

Algorithm: well-defined computational procedure that takes an instance of a problem as input and produces the correct output

An Algorithm must halt on every input with correct output.

Algorithm Analysis

- Worst-case time complexity*
- (Worst-case) space complexity
- Average-case time complexity

Worst-Case Analysis

Two Techniques:

1. Counts and Summations:

- Count number of steps from pseudocode and add

2. Recurrence Relations:

- Use invariant, write down recurrence relation and solve it

We will use big-Oh notation to write down time and space complexity (for both worst-case & average-case analyses).

Compute the worst possible time of all input instances of length N .

Definition of big-Oh

- We say that
 - $F(n) = O(G(n))$

If there exists two positive constants, c and n_0 , such that

 - For all $n \geq n_0$, we have $F(n) \leq c G(n)$
- Thus, to show that $F(n) = O(G(n))$, you need to find two positive constants that satisfy the condition mentioned above
- Also, to show that $F(n) \neq O(G(n))$, you need to show that for any value of c , there does not exist a positive constant n_0 that satisfies the condition mentioned above

SelectionSort – Worst-case analysis

SELECTIONSORT(*array A*)

```
1   $N \leftarrow \text{length}[A]$ 
2  for  $p \leftarrow 1$  to  $N$ 
   do  $\triangleright$  Compute  $j$ 
3      $j \leftarrow p$ 
4     for  $m \leftarrow p + 1$  to  $N$ 
5         do if  $(A[m] < A[j])$ 
6             then  $j \leftarrow m$ 
    $\triangleright$  Swap  $A[p]$  and  $A[j]$ 
7      $temp \leftarrow A[p]$ 
8      $A[p] \leftarrow A[j]$ 
9      $A[j] \leftarrow temp$ 
```

N-p comparisons

3 data movements

SelectionSort: Worst-Case Analysis

- Data Movements

$$= \sum_{p=1}^N 3 = 3 \times N = O(N)$$

- Number of Comparisons

$$\begin{aligned} &= \sum_{p=1}^N (N - p) \\ &= \sum_{p=1}^N N - \sum_{p=1}^N p \\ &= (N \times N) - (N)(N + 1)/2 \\ &= O(N^2) \end{aligned}$$



Learn how
to sum
series

- Time Complexity = $O(N^2)$

SelectionSort – Worst-case space analysis

```
SELECTIONSORT(array  $A$ )
1   $N \leftarrow \text{length}[A]$ 
2  for  $p \leftarrow 1$  to  $N$ 
   do  $\triangleright$  Compute  $j$ 
3      $j \leftarrow p$ 
4     for  $m \leftarrow p + 1$  to  $N$ 
5         do if ( $A[m] < A[j]$ )
6             then  $j \leftarrow m$ 
    $\triangleright$  Swap  $A[p]$  and  $A[j]$ 
7      $temp \leftarrow A[p]$ 
8      $A[p] \leftarrow A[j]$ 
9      $A[j] \leftarrow temp$ 
```

- Temp Space
 - No extra arrays or data structures
 - $O(1)$

MergeSort

- Divide-and-Conquer Strategy
- Divide array into two sublists of roughly equal length
- Sort each sublist "recursively"
- Merge two sorted lists to get final sorted list
 - **Assumption:** Merging is faster than sorting from fresh
- Most of the work is done in merging
- Process described using a tree
 - **Top-down process:** Divide each list into 2 sublists
 - **Bottom-up process:** Merge two sorted sublists into one sorted sublist

MergeSort

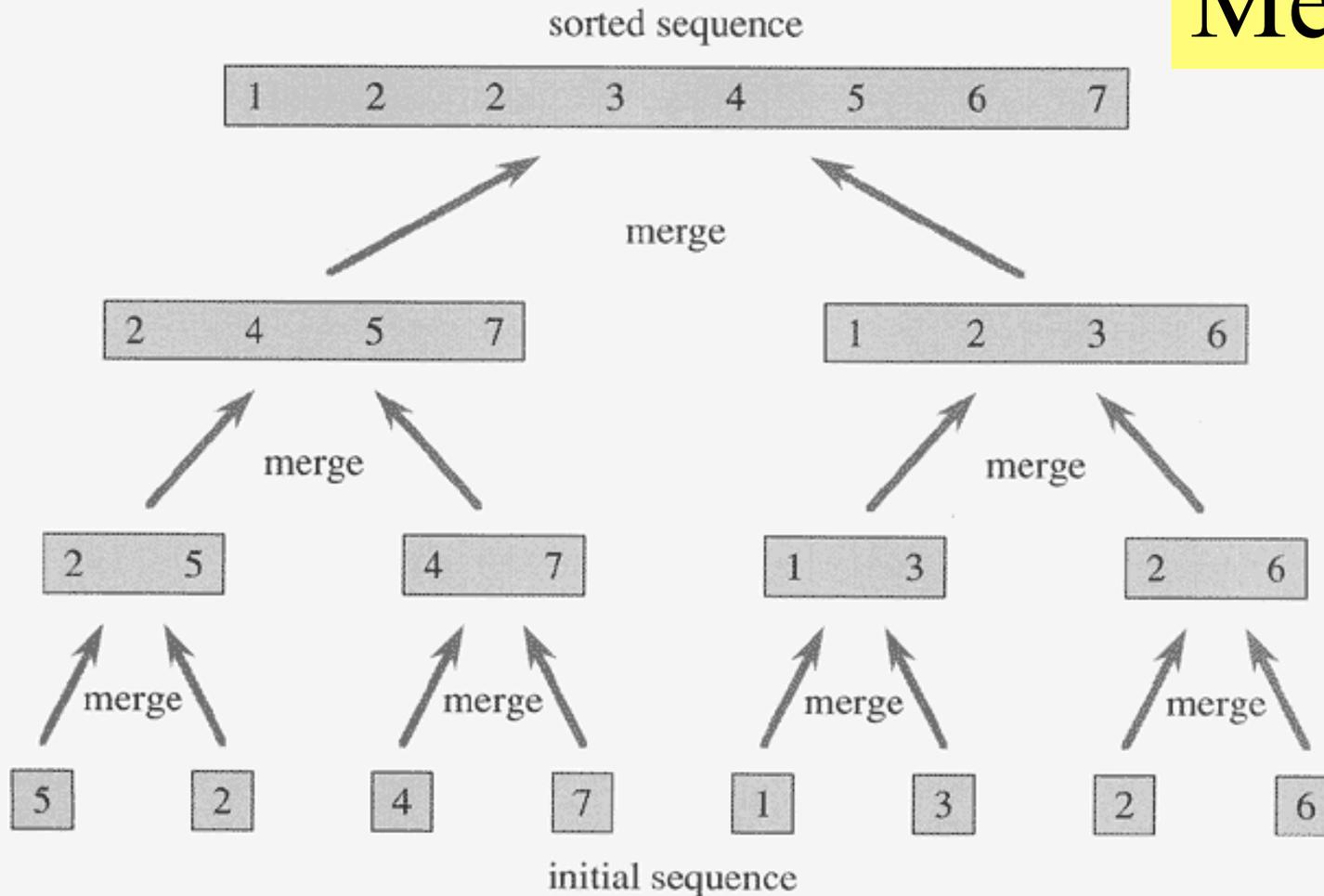


Figure 2.4 The operation of merge sort on the array $A = \langle 5, 2, 4, 7, 1, 3, 2, 6 \rangle$. The lengths of the sorted sequences being merged increase as the algorithm progresses from bottom to top.

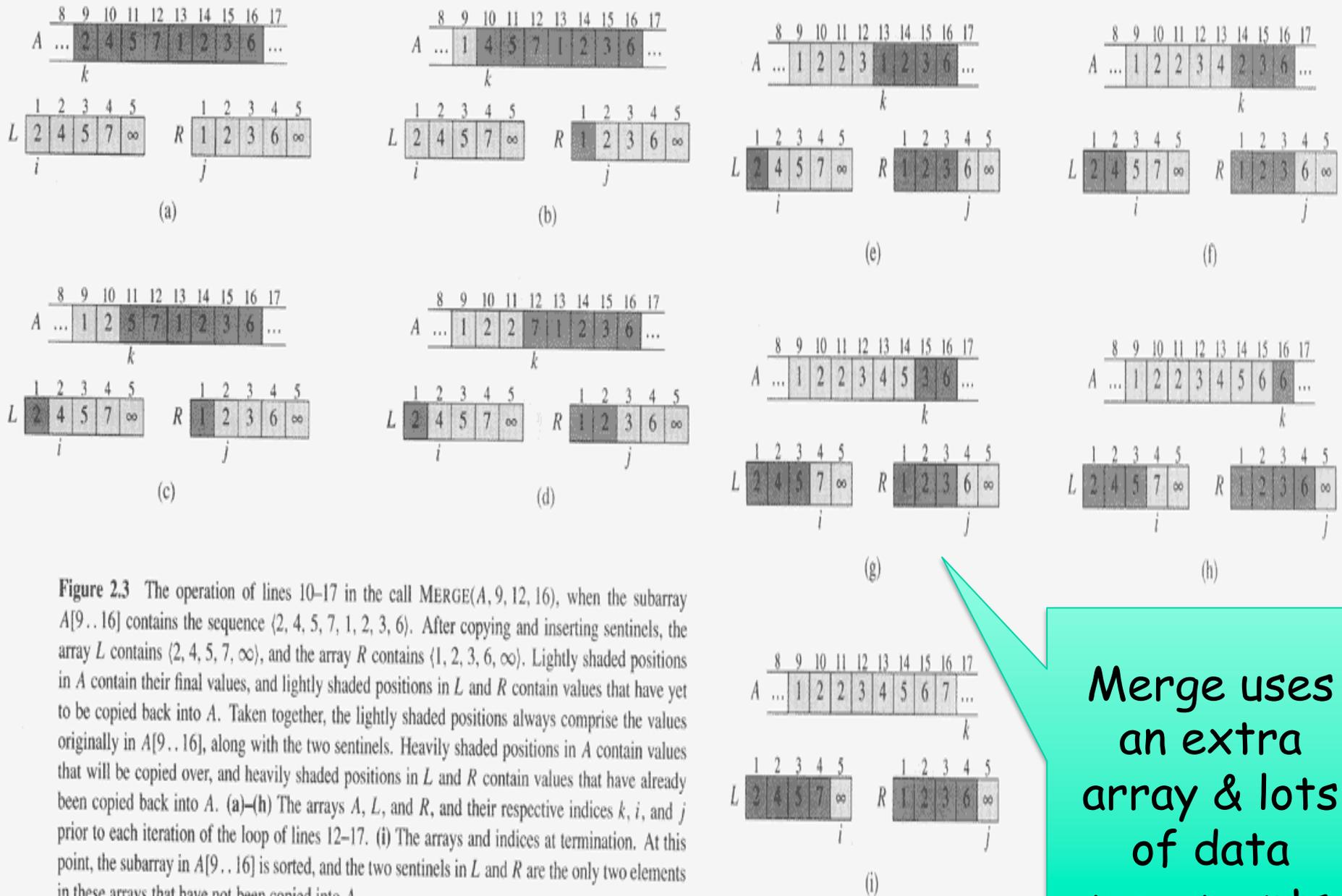


Figure 2.3 The operation of lines 10–17 in the call `MERGE(A, 9, 12, 16)`, when the subarray $A[9..16]$ contains the sequence $\langle 2, 4, 5, 7, 1, 2, 3, 6 \rangle$. After copying and inserting sentinels, the array L contains $\langle 2, 4, 5, 7, \infty \rangle$, and the array R contains $\langle 1, 2, 3, 6, \infty \rangle$. Lightly shaded positions in A contain their final values, and lightly shaded positions in L and R contain values that have yet to be copied back into A . Taken together, the lightly shaded positions always comprise the values originally in $A[9..16]$, along with the two sentinels. Heavily shaded positions in A contain values that will be copied over, and heavily shaded positions in L and R contain values that have already been copied back into A . (a)–(h) The arrays A , L , and R , and their respective indices k , i , and j prior to each iteration of the loop of lines 12–17. (i) The arrays and indices at termination. At this point, the subarray in $A[9..16]$ is sorted, and the two sentinels in L and R are the only two elements in these arrays that have not been copied into A .

Merge uses an extra array & lots of data movements

```

MERGE( $A, p, q, r$ )
1   $n_1 \leftarrow q - p + 1$ 
2   $n_2 \leftarrow r - q$ 
3  create arrays  $L[1 .. n_1 + 1]$  and  $R[1 .. n_2 + 1]$ 
4  for  $i \leftarrow 1$  to  $n_1$ 
5      do  $L[i] \leftarrow A[p + i - 1]$ 
6  for  $j \leftarrow 1$  to  $n_2$ 
7      do  $R[j] \leftarrow A[q + j]$ 
8   $L[n_1 + 1] \leftarrow \infty$ 
9   $R[n_2 + 1] \leftarrow \infty$ 
10  $i \leftarrow 1$ 
11  $j \leftarrow 1$ 
12 for  $k \leftarrow p$  to  $r$ 
13     do if  $L[i] \leq R[j]$ 
14         then  $A[k] \leftarrow L[i]$ 
15              $i \leftarrow i + 1$ 
16     else  $A[k] \leftarrow R[j]$ 
17          $j \leftarrow j + 1$ 

```

Assumption: Array A is sorted from $[p..q]$ and from $[q+1..r]$.

Space: Two extra arrays L and R are used.

Sentinel Items: Two sentinel items placed in lists L and R .

Merge: The smaller of the item in L and item in R is moved to next location in A

Time : $O(\text{length of lists})$

MergeSort

MERGE-SORT(A, p, r)

1 **if** $p < r$

2 **then** $q \leftarrow \lfloor (p + r) / 2 \rfloor$

3 MERGE-SORT(A, p, q)

4 MERGE-SORT($A, q + 1, r$)

5 MERGE(A, p, q, r)

Time Complexity Recurrence: $T(N) = 2T(N/2) + O(N)$

Solving Recurrence Relations

Recurrence; Cond	Solution
$T(n) = T(n - 1) + O(1)$	$T(n) = O(n)$
$T(n) = T(n - 1) + O(n)$	$T(n) = O(n^2)$
$T(n) = T(n - c) + O(1)$	$T(n) = O(n)$
$T(n) = T(n - c) + O(n)$	$T(n) = O(n^2)$
$T(n) = 2T(n/2) + O(n)$	$T(n) = O(n \log n)$
$T(n) = aT(n/b) + O(n);$ $a = b$	$T(n) = O(n \log n)$
$T(n) = aT(n/b) + O(n);$ $a < b$	$T(n) = O(n)$
$T(n) = aT(n/b) + f(n);$ $f(n) = O(n^{\log_b a - \epsilon})$	$T(n) = O(n)$
$T(n) = aT(n/b) + f(n);$ $f(n) = O(n^{\log_b a})$	$T(n) = \Theta(n^{\log_b a} \log n)$
$T(n) = aT(n/b) + f(n);$ $f(n) = \Theta(f(n))$ $af(n/b) \leq cf(n)$	$T(n) = \Omega(n^{\log_b a} \log n)$

Solving Recurrences: Recursion-tree method

- Substitution method fails when a good guess is not available
- Recursion-tree method works in those cases
 - Write down the recurrence as a tree with recursive calls as the children
 - Expand the children
 - Add up each level
 - Sum up the levels
- Useful for analyzing divide-and-conquer algorithms
- Also useful for generating good guesses to be used by substitution method

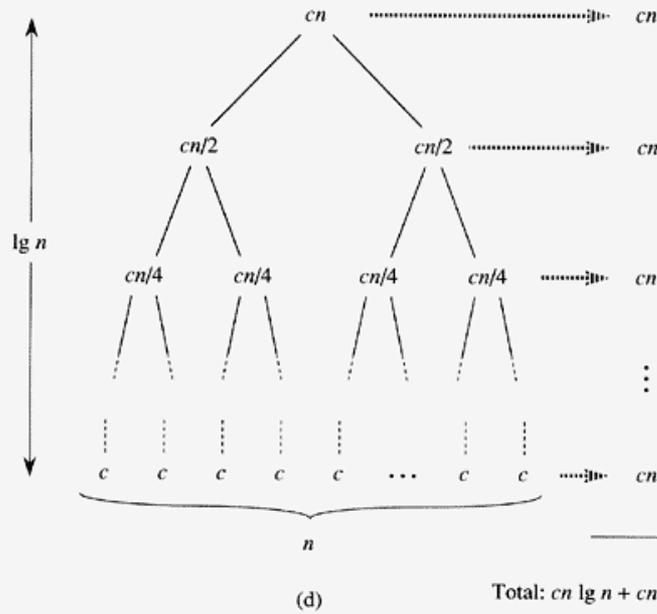
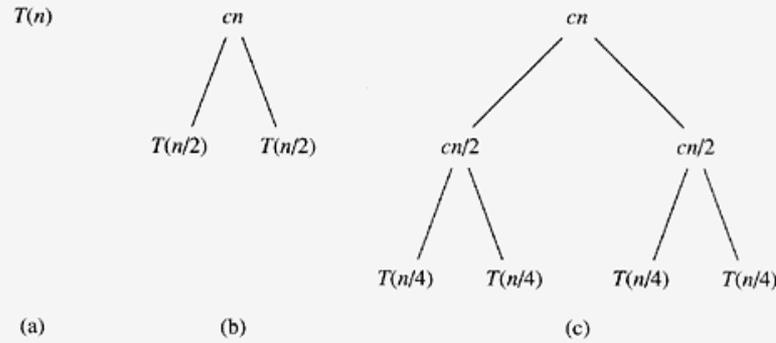


Figure 2.5 The construction of a recursion tree for the recurrence $T(n) = 2T(n/2) + cn$. Part (a) shows $T(n)$, which is progressively expanded in (b)–(d) to form the recursion tree. The fully expanded tree in part (d) has $\lg n + 1$ levels (i.e., it has height $\lg n$, as indicated), and each level contributes a total cost of cn . The total cost, therefore, is $cn \lg n + cn$, which is $\Theta(n \lg n)$.

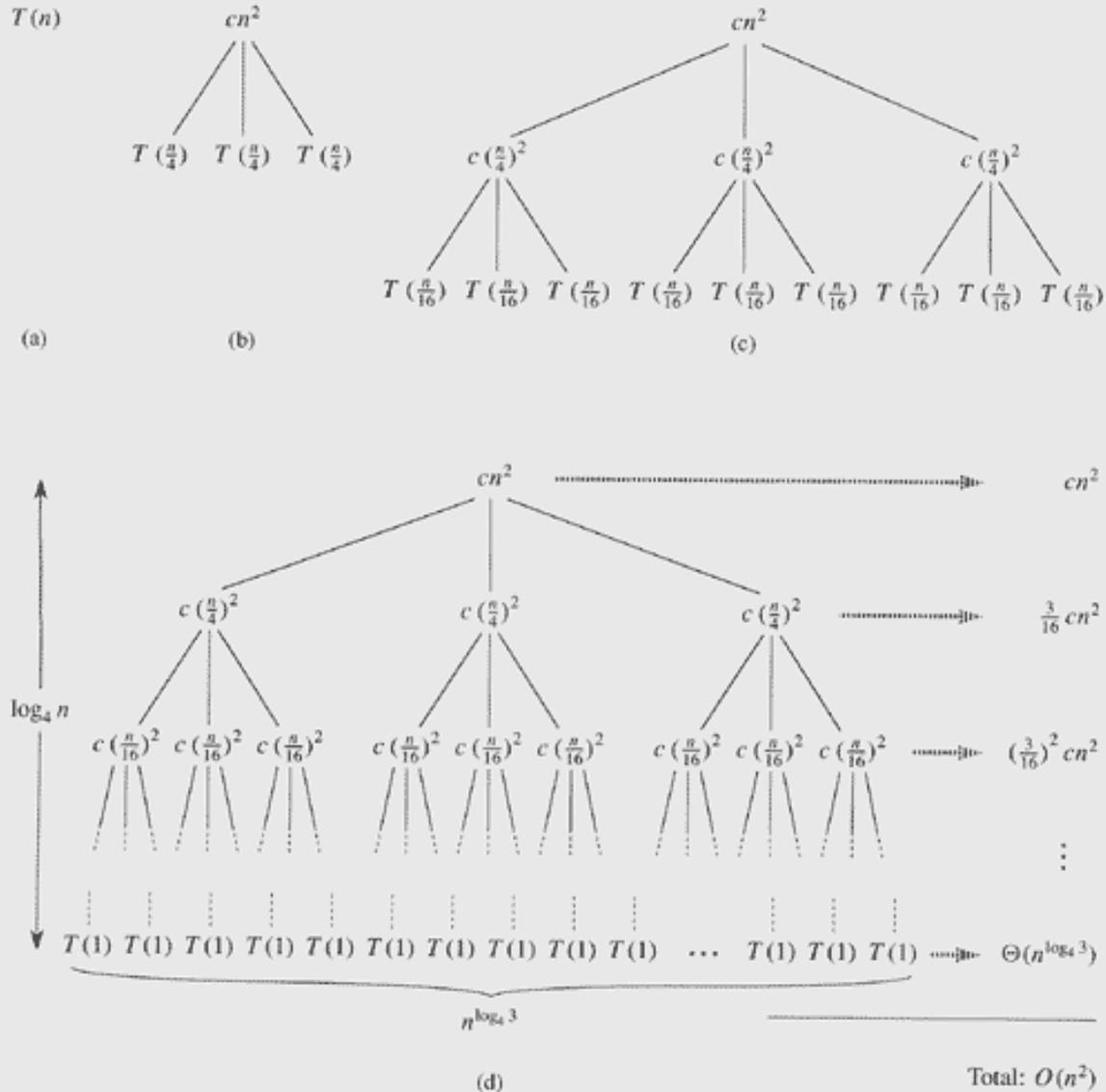


Figure 4.1 The construction of a recursion tree for the recurrence $T(n) = 3T(n/4) + cn^2$. Part (a) shows $T(n)$, which is progressively expanded in (b)–(d) to form the recursion tree. The fully expanded tree in part (d) has height $\log_4 n$ (it has $\log_4 n + 1$ levels).

Solving Recurrences using Master Theorem

Master Theorem:

Let $a, b \geq 1$ be constants, let $f(n)$ be a function, and let

$$T(n) = aT(n/b) + f(n)$$

1. If $f(n) = O(n^{\log_b a - \epsilon})$ for some constant $\epsilon > 0$, then
 $T(n) = \Theta(n^{\log_b a})$
2. If $f(n) = \Theta(n^{\log_b a})$, then
 $T(n) = \Theta(n^{\log_b a} \log n)$
3. If $f(n) = \Omega(n^{\log_b a + \epsilon})$ for some constant $\epsilon > 0$, then
 $T(n) = \Theta(f(n))$

Solving Recurrences by Substitution

- Guess the form of the solution
- (Using mathematical induction) find the constants and show that the solution works

Example

$$T(n) = 2T(n/2) + n$$

Guess (#1) $T(n) = O(n)$

Need $T(n) \leq cn$ for some constant $c > 0$

Assume $T(n/2) \leq cn/2$ Inductive hypothesis

Thus $T(n) \leq 2cn/2 + n = (c+1)n$

Our guess was wrong!!

Solving Recurrences by Substitution: 2

$$T(n) = 2T(n/2) + n$$

Guess (#2) $T(n) = O(n^2)$

Need $T(n) \leq cn^2$ for some constant $c > 0$

Assume $T(n/2) \leq cn^2/4$ Inductive hypothesis

Thus $T(n) \leq 2cn^2/4 + n = cn^2/2 + n$

Works for all n as long as $c \geq 2$!!

But there is a lot of “slack”

Solving Recurrences by Substitution: 3

$$T(n) = 2T(n/2) + n$$

Guess (#3) $T(n) = O(n \log n)$

Need $T(n) \leq cn \log n$ for some constant $c > 0$

Assume $T(n/2) \leq c(n/2)(\log(n/2))$ Inductive hypothesis

Thus $T(n) \leq 2c(n/2)(\log(n/2)) + n$
 $\leq cn \log n - cn + n \leq cn \log n$

Works for all n as long as $c \geq 1$!!

This is the correct guess. WHY?

Show $T(n) \geq c' n \log n$ for some constant $c' > 0$

Solving Recurrence Relations

Recurrence; Cond	Solution
$T(n) = T(n - 1) + O(1)$	$T(n) = O(n)$
$T(n) = T(n - 1) + O(n)$	$T(n) = O(n^2)$
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$T(n) = aT(n/b) + f(n);$ $f(n) = O(n^{\log_b a - \epsilon})$	$T(n) = O(n)$
$T(n) = aT(n/b) + f(n);$ $f(n) = O(n^{\log_b a})$	$T(n) = \Theta(n^{\log_b a} \log n)$
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QuickSort

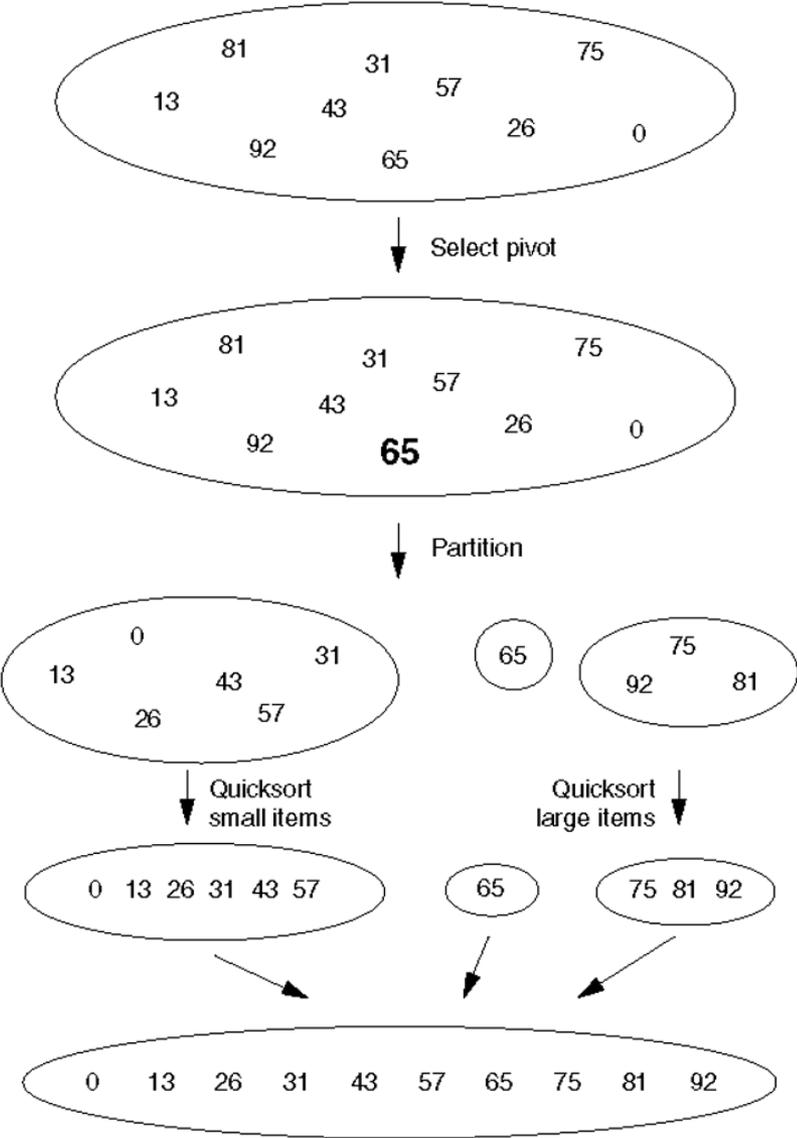
MergeSort

- Divide into 2 equal sublists
- Sort each sublist "recursively"
- Merge 2 sorted sublists
 - **Assumption:** Merging is faster than sorting from fresh
- Most of work is done in merging

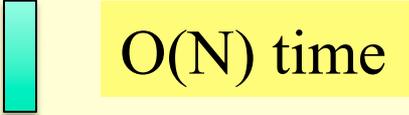
QuickSort

- Partition into 2 sublists using a pivot
- Sort each sublist "recursively"
- Concatenate 2 sorted sublists
 - **Assumption:** Partition is faster than sorting
- Most of work is done in partition
- Process described using a tree
 - **Top-down process:** Partition each list into 2 sublists
 - **Bottom-up process:** Concatenate two sorted sublists into one sorted sublist

Figure 8.10 Quicksort



Partition Algorithm

- Pick a pivot
 - Compare each item to a pivot and create two lists:
 - L = list of all items smaller than the pivot
 - R = list of all items larger than the pivot
 - One scan through the list is enough, but seems to need extra space
 - How to design an **in-place partition algorithm!**
- 

Partition

Figure A If 6 is used as pivot, the end result after partitioning is as shown in the Figure B.

2	1	4	5	0	3	9	8	7	6
---	---	---	---	---	---	---	---	---	---

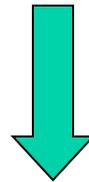


Figure B Result after Partitioning

2	1	4	5	0	3	6	8	7	9
---	---	---	---	---	---	---	---	---	---

QuickSort

```
QUICKSORT(array A, int p, int r)
1  if ( $p < r$ )
2      then  $q \leftarrow \text{PARTITION}(A, p, r)$ 
3          QUICKSORT( $A, p, q - 1$ )
4          QUICKSORT( $A, q + 1, r$ )
```

To sort array call QUICKSORT($A, 1, \text{length}[A]$).

```
PARTITION(array A, int p, int r)
1   $x \leftarrow A[r]$  ▷ Choose pivot
2   $i \leftarrow p - 1$ 
3  for  $j \leftarrow p$  to  $r - 1$ 
4      do if ( $A[j] \leq x$ )
5          then  $i \leftarrow i + 1$ 
6              exchange  $A[i] \leftrightarrow A[j]$ 
7  exchange  $A[i + 1] \leftrightarrow A[r]$ 
8  return  $i + 1$ 
```

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Time Complexity

- $T(N) = O(N) + T(N_1) + T(N_2)$
- On the average, $N_1 = N_2 = N/2$
- Thus, average-case complexity = $O(N \log N)$
- Worst-case: Either N_1 or $N_2 = 0$
 - Thus, $T(N) = O(N) + T(N - 1)$
 - $T(N) = O(N^2)$