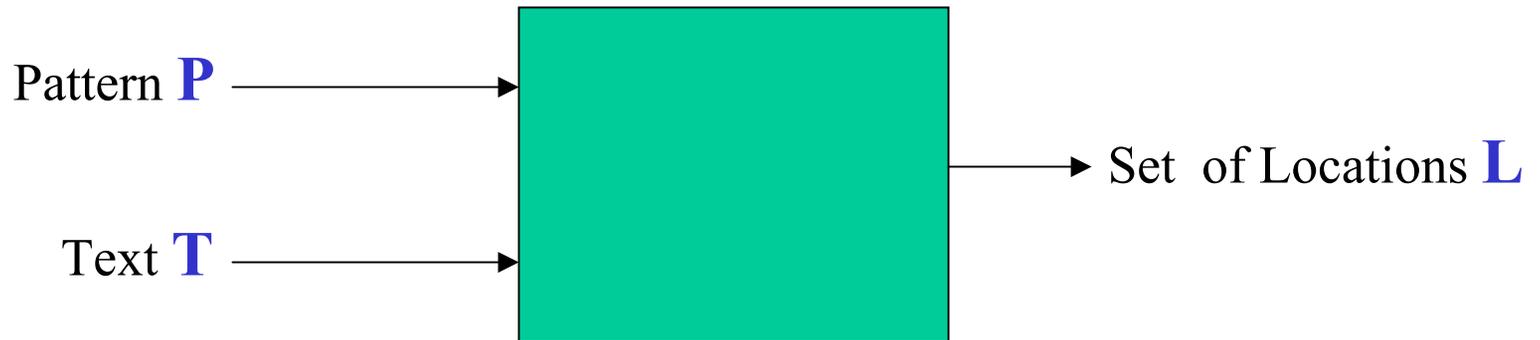


String Matching Problem



(Approximate) String Matching

Input: Text **T**, Pattern **P**

Question(s):

Does **P** occur in **T**?

Find one occurrence of **P** in **T**.

Find all occurrences of **P** in **T**.

Count # of occurrences of **P** in **T**.

Find longest substring of **P** in **T**.

Find closest substring of **P** in **T**.

Locate direct repeats of **P** in **T**.

Many More variants

Applications:

Is **P** already in the database **T**?

Locate **P** in **T**.

Can **P** be used as a primer for **T**?

Is **P** homologous to anything in **T**?

Has **P** been contaminated by **T**?

Is prefix(**P**) = suffix(**T**)?

Locate tandem repeats of **P** in **T**.

Input: Text **T**; Pattern **P**

Output: All occurrences of **P** in **T**.

Methods:

- Naïve Method
- Rabin-Karp Method
- FSA-based method
- Knuth-Morris-Pratt algorithm
- Boyer-Moore
- Suffix Tree method
- Shift-And method

Naive Strategy

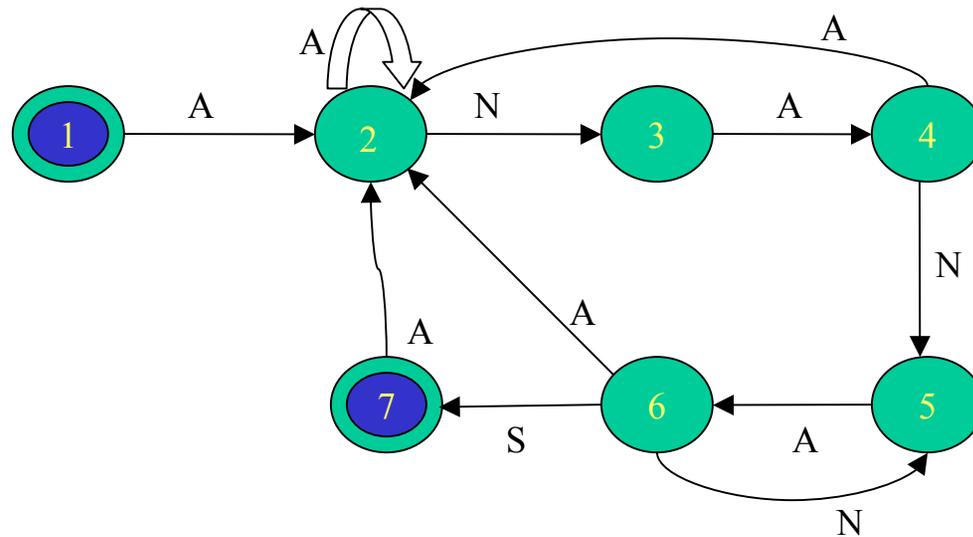
ATAQAANANASPVANAGVERANANESISITALVDANANANANAS

?????ANANAS ANANAS ANANAS

AN AN ANANAS

Finite State Automaton

ANANAS



Finite
State
Automaton

ATAQAANANASPVANAGVERANANESISITALVDANANANANAS

State Transition Diagram

	A	N	S	*
-	0	1	0	0
A	1	1	2	0
AN	2	3	0	0
ANA	3	1	4	0
ANAN	4	5	0	0
ANANA	5	1	4	6
ANANAS	6	1	0	0

Input: Text **T**; Pattern **P**

Output: All occurrences of **P** in **T**.

Sliding Window Strategy:

Initialize window on **T**;

While (window within **T**) do

 Scan: if (window = **P**) then report it;

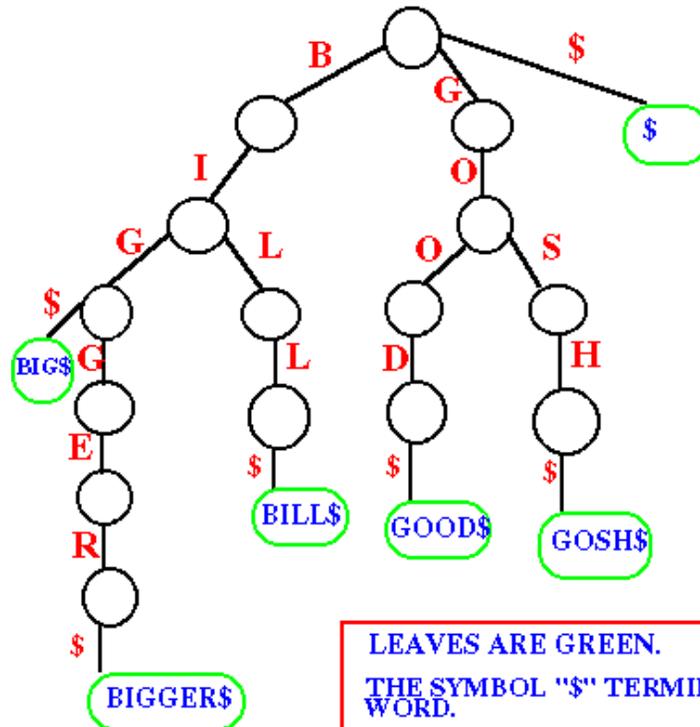
 Shift: shift window to right (by ?? positions)

endwhile;

Tries

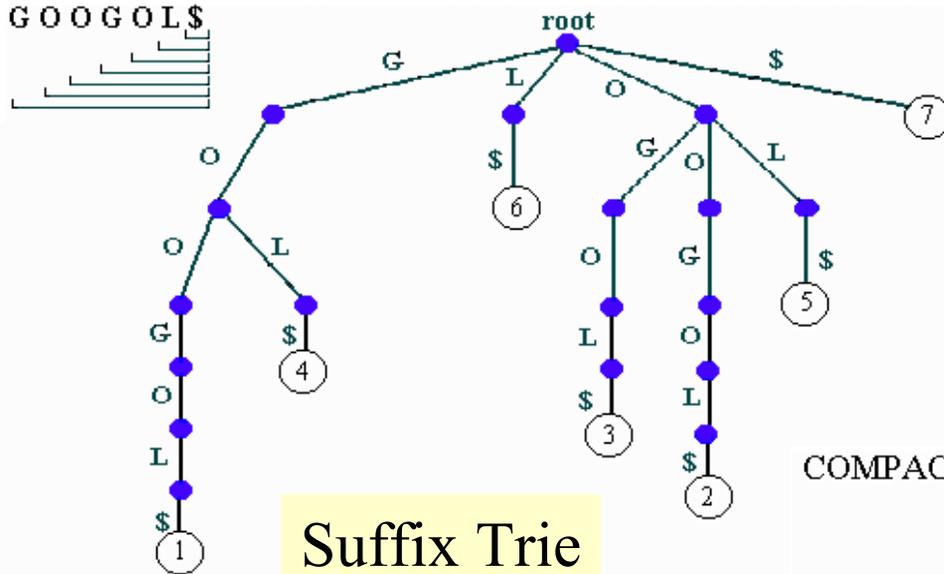
Storing:

BIG
BIGGER
BILL
GOOD
GOSH



In this figure, the strings either start with B or G. Therefore, the root of the trie is connected to 3 edges called B, G and \$.

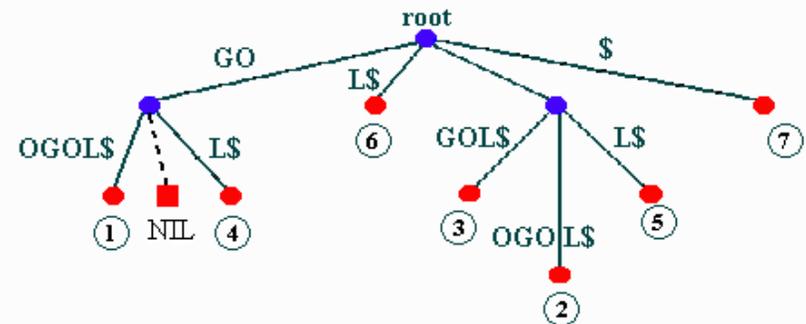
Suffix Tries & Compact Suffix Tries



Suffix Trie

Store all suffixes of
GOOGOLS\$

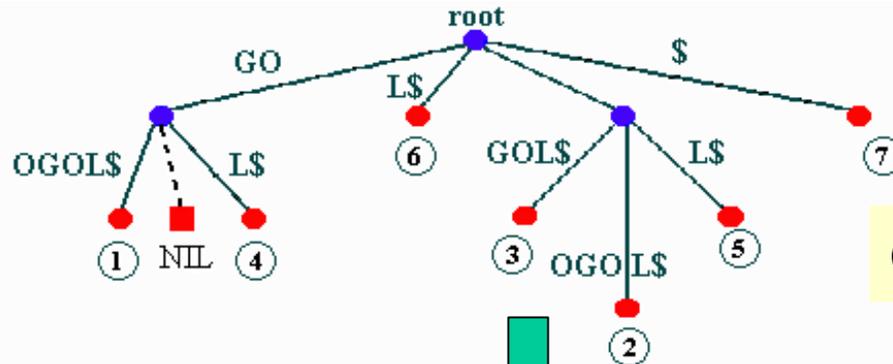
COMPACT TRIE OF SUFFIXES OF THE TEXT: GOOGOLS\$



- Active node, correspond to a suffix of the text
- Inactive node, one for each symbol of the alphabet not associated with any string
- Internal node, each have at least two children in a compact trie

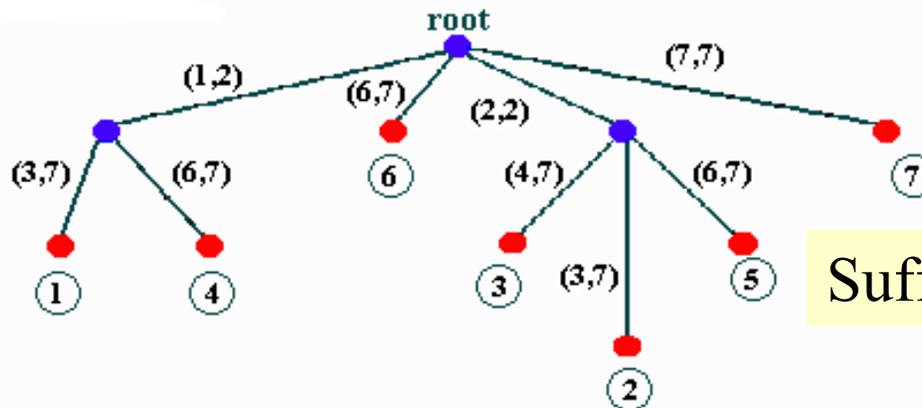
Compact Suffix Trie

Suffix Tries to Suffix Trees



Compact Suffix Trie

SUFFIX TREE



Suffix Tree

Key: G O O G O L \$
 1 2 3 4 5 6 7

Suffix Trees

- **Linear**-time construction!
- String Matching, Substring matching, substring common to k of n strings
- All-pairs prefix-suffix problem
- Repeats & Tandem repeats
- Approximate string matching

Shift-And Method (Baeza-Yates & Gonnet)

Idea: Build a bit-matrix M such that

$$M[I,J] = 1 \Leftrightarrow P[1..I] = T[J-I+1 .. J]$$

$$\text{Thus, } M[I,J] = 1 \Leftrightarrow (M[I-1, J-1] = 1) \ \& \ (P[I] = T[J])$$

M	T	A	G	T	A	G	A	A	G	A	A	C
A	0	1	0	0	1	0	1	1	0	1	1	0
G		0	1	0	0	1	0	0	1	0	0	0
A			0	0	0	0	1	0	0	1	0	0
A				0	0	0	0	1	0	0	1	0
C					0	0	0	0	0	0	0	1

Shift-And (Cont'd)

Idea: *Operate on column bit-vectors*

Step 1: Build a bit-matrix U such that for each $e \in \Sigma$

$$U[I,e] = 1 \Leftrightarrow P[I] = e$$

U	A	C	G	T
A	1	0	0	0
G	0	0	1	0
A	1	0	0	0
A	1	0	0	0
C	0	1	0	0

Step 2: $M[J] = \text{RightShift}(M[J-1]) \ \&\& \ U[T[J]]$

Shift-And (Cont'd)

Step 2: $M[J] = \text{RightShift}(M[J-1]) \ \&\& \ U[T[J]]$

M	T	A	G	T	A	G	A	A	G	A	A	C
A	0	1	0	0	1	0	1	1	0	1	1	0
G		0	1	0	0	1	0	0	1	0	0	0
A			0	0	0	0	1	0	0	1	0	0
A				0	0	0	0	1	0	0	1	0
C					0	0	0	0	0	0	0	1

U	A	C	G	T
A	1	0	0	0
G	0	0	1	0
A	1	0	0	0
A	1	0	0	0
C	0	1	0	0

Shift-And (Generalizations)

Generalization 1: *Wild Cards*: match all characters.

U	A	C	G	T
A	1	0	0	0
G	0	0	1	0
A	1	0	0	0
*	1	1	1	1
C	0	1	0	0

Generalization 2: *k Mismatches*: Compute M_0, M_1, \dots, M_k

$$M_s[J] = \text{RightShift}(M_{s-1}[J-1] \text{ AND } U[T[J]]) \\ \text{OR } M_{s-1}[J] \\ \text{OR } M_{s-1}[J-1]$$

String Matching Methods: Overview

Methods:

- Naïve Method $O(mn)$ *time*
- Rabin Karp Method $O(mn)$ *time*; Fast on average.
- FSA-based method $O(n+mA)$ *time*
- Knuth-Morris-Pratt algorithm $O(n+m)$ *time*
- Boyer-Moore $O(mn)$ *time*; Very fast on average.
- Suffix Tree method; $O(m+n)$ *time*
- Shift-And method; Fast on average; Bit operations.

Why Sequence Analysis?

- **Mutation** in DNA is a natural evolutionary process. Thus sequence similarity may indicate **common ancestry**.
- In biomolecular sequences (DNA, RNA, protein), high sequence similarity implies significant **structural and/or functional similarity**.
- Errors possible in database.

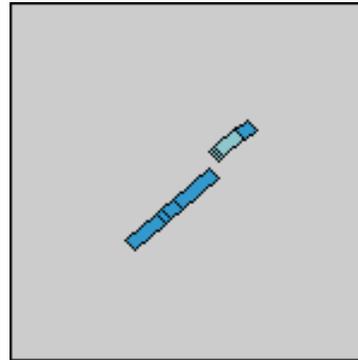
V-sis Oncogene - Homologies

Sequences producing significant alignments:	Score (bits)	E Value
gi 332623 gb J02396.1 SEG SSVPCS2 Simian sarcoma virus v-si...	4591	0.0
gi 61774 emb V01201.1 RESSV1 Simian sarcoma virus proviral ...	4504	0.0
gi 332622 gb J02395.1 SEG SSVPCS1 Simian sarcoma virus LTR ...	1283	0.0
gi 885929 gb U20589.1 GLU20589 Gibbon leukemia virus envelo...	1140	0.0
gi 4505680 ref NM_002608.1 Homo sapiens platelet-derived g...	954	0.0
gi 20987438 gb BC029822.1 Homo sapiens, platelet-derived g...	954	0.0
gi 338210 gb M12783.1 HUMSISPDG Human c-sis/platelet-derive...	954	0.0

Sequence Alignment

Sequence 1 gi [332624](#) Simian sarcoma virus v-sis transforming protein p28 gene, complete cds; and 3' LTR long terminal repeat, complete sequence. **Length** 2984 (1 .. 2984)

Sequence 2 gi [4505680](#) Homo sapiens platelet-derived growth factor beta polypeptide (simian sarcoma viral (v-sis) oncogene homolog) (PDGFB), transcript variant 1, mRNA **Length** 3373 (1 .. 3373)



Similarity vs. Homology

- **Homologous** sequences share common ancestry.
- **Similar** sequences are “near” to each other by some criteria. Similarity can be measured using appropriate criteria.

Types of Sequence Alignments

- **Global Alignment**: similarity over entire length
- **Local Alignment**: no overall similarity, but some segment(s) is/are similar
- **Semi-global Alignment**: end segments may not be similar
- **Multiple Alignment**: similarity between sets of sequences

Global Sequence Alignment

- Needleman-Wunsch-Sellers algorithm.
- Dynamic Programming (DP) based.
 - Overlapping Subproblems
 - Recurrence Relation
 - Table to store solutions to subproblems
 - Ordering of subproblems to fill table
 - Traceback to find solution

Global Alignment: An example

V: G A A T T C A G T T A
 W: G G A T C G A

	G	A	A	T	T	C	A	G	T	T	A
G	0	0	0	0	0	0	0	0	0	0	0
A	0										
T	0										
C	0										
G	0										
A	0										

	G	A	A	T	T	C	A	G	T	T	A
G	0	0	0	0	0	0	0	0	0	0	0
A	0	1									
T	0										
C	0										
G	0										
A	0										

	G	A	A	T	T	T	C	G	T	T	A
G	0	1	1	1	1	1	1	1	1	1	1
A	0	1									
T	0										
C	0										
G	0										
A	0										

	G	A	A	T	T	C	A	G	T	T	A
G	0	1	1	1	1	1	1	1	1	1	1
A	0	1	2								
T	0	1	2								
C	0	1	2								
G	0	1	2								
A	0	1	2								

	G	A	A	T	T	C	A	G	T	T	A
G	0	1	1	1	1	1	1	1	1	1	1
A	0	1	2	2							
T	0	1	2	2							
C	0	1	2	2							
G	0	1	2	2							
A	0	1	2	3							

	G	A	A	T	T	C	A	G	T	T	A
G	0	1	1	1	1	1	1	1	1	1	1
A	0	1	2	2	2	2	2	2	2	2	3
T	0	1	2	2	3	3	3	3	3	3	3
C	0	1	2	2	3	3	3	4	4	4	4
G	0	1	2	2	3	3	3	4	4	5	5
A	0	1	2	3	3	3	3	4	5	5	6