```
Professor: Michael Robinson
       : michael.robinson@fiu.edu
Web Page : www.cs.fiu.edu/~mrobi002/teaching
Program 2f
Make sure your program is properly documented and aligned uniformally, looking professionally,
I will take points off if it not.
Purpose: Implement methods, if, else if, else, for, print, println, printf,
         primitive types, String class with several methods, single dimension array.
1 - In main() (Worth 2 points)
    - Create the following variables:
         int i = 7;
         int j = 9;
         double x = 72.5;
         double y = -0.34;
    - Passing the previous variables, call the following methods:
         processAbsoluteValues
         processRoundValues
         processCeilingValues
         processFlooringValues
         processMinimunValues
         processMaximunValues
         processTrigFunctionsValues (cos, sin, tan)
         processExponentialValues
         processLogValues
         processPowerValues
         processSquareRootsValues
         processRandomValues
    - Create a single dimension array containing ONE index,
      which will have ONE string with your full name as follows:
         "first name $ middle name % last name and ONE space"
         i.e. "George & Washington % Rodriguez "
         Note: if you do not have a middle name use MN.
2 - (Worth 2 points) Create the previous methods, and in their corresponding methods,
    using the data received implement the following Math methods:
         abs, round, ceil, floor, min, max, cos, sin, tan, exp, log, pow, sqr, random
3 - Create a method called myName (Worth 2 points).
    Using the for loop, if, else if, else, |\cdot|, &&, printf, and any other
    command you want that we have learned in class,
    - Examine each character of your name and determine if it is:
      - a space, a vowel (a,e,i,o,u,A,E,I,O,U), a consonant (b,w,g, etc), the symbol \%
        or the symbol \$, and using the current value of x in your for loop print:
          character [x] located at position x is a consonant
          character [x] located at position x is a vowel
                                                                or
          character [x] located at position x is a space
                                                                or
          character [x] located at position x is a symbol
          ie: My name is [George $ Washington % Rodriguez]
          character [G] located at position 0 is a consonant
          character [e] located at position 1 is a vowel
          character [o] located at position 2 is a vowel
          character [r] located at position 3 is a consonant
          character [g] located at position 4 is a consonant
          character [e] located at position 5 is a vowel
          character [ ] located at position 6 is a space
```

COP-2250 - Java Programming

```
character [$] located at position 7 is a symbol
character [ ] located at position 8 is a space
character [W] located at position 9 is a consonant
character [a] located at position 10 is a vowel
character [s] located at position 11 is a consonant
character [h] located at position 12 is a consonant
character [i] located at position 13 is a vowel
character [n] located at position 14 is a consonant
character [g] located at position 15 is a consonant
character [t] located at position 16 is a consonant
character [o] located at position 17 is a vowel
character [n] located at position 18 is a consonant
character [ ] located at position 19 is a space
character [%] located at position 20 is a symbol
character [ ] located at position 21 is a space
character [R] located at position 22 is a consonant
character [o] located at position 23 is a vowel
character [d] located at position 24 is a consonant
character [r] located at position 25 is a consonant
character [i] located at position 26 is a vowel
character [g] located at position 27 is a consonant
character [u] located at position 28 is a vowel
character [e] located at position 29 is a vowel
character [z] located at position 30 is a consonant
character [ ] located at position 31 is a space
```

4 - Create a method called pyramid (Worth 2 points).

Using a for loop, display to the screen, the string containing your name so that each loop will NOT contain the first and the last character from the previous line, with the length of the string being printed, and the string surrounded by square brackes []

NOTE: Every method dealing with your name, MUST be called from main, PASSING your name to it.

```
i.e:
      32 [George $ Washington % Rodriguez ]
       30 [eorge $ Washington % Rodriguez]
        28 [orge $ Washington % Rodrigue]
         26 [rge $ Washington % Rodrigu]
          24 [ge $ Washington % Rodrig]
           22 [e $ Washington % Rodri]
            20 [ $ Washington % Rodr]
             18 [$ Washington % Rod]
              16 [ Washington % Ro]
               14 [Washington % R]
                12 [ashington % ]
                 10 [shington %]
                   8 [hington ]
                    6 [ington]
                     4 [ngto]
                      2 [gt]
                       0 []
```

5 - In a method called parsing do the following:

NOTE: Every method dealing with your name, MUST be called from main, PASSING your name to it.

- Print your name in upper case letters.
- Print your name in lower case letters.
- Print your name taking all spaces out.
- Print your name with all vowels in upper case, and all consonants in lower case.
- Print your name backwards.
- Print your name in ASCII values.

Turn in the source code on paper, and email me the source code. Make sure the program is properly documented and aligned uniformally, looking professionally.