```
Program 3a
COP-3804 - Java Intermediate Programming
Professor: Michael Robinson
e-mail : michael.robinson@cs.fiu.edu
Web Page : www.cs.fiu.edu/~mrobi002/teaching
- Turn in the signed source code on paper, and email me the source code.
- Make sure the programs are properly documented and aligned uniformally,
 looking professionally, I will take points off if it is not.
- Include the following header in every program:
: Your Name
Author
Course
        : COP 3804 Days and Time
Professor : Michael Robinson
Program # : Program Purpose/Description
           {A brief description of the program }
Due Date : MM/DD/YYYY
Certification:
I hereby certify that this work is my own and none of it is the work of any other person.
.....{ your signature }.....
Purpose of this program is to implent classes using:
 - Polymorphism

    Inheritance

    Interfaces

 - Abstract classes, methods, variables
 - Classes inside classes
Interface
------
1 - Worth 3 points
   a) Download the file called customerInterface
   b) Implement this interface creating a class named superCustomer
      MANUALLY assign values to the variables. e.i.
      public String customerType = "I am the superCustomer";
   c) In the implementation add a method called getCustomerData()
      that will create an array placing all the data items in it,
      and return the array
Polymorphism
2 - Worth 2 points
   a) Create a sub class called retailCustomer inheriting from the
      superCustomer class.
   b) Override the customerType with "I am the retailCustomer";
Main program
3- Worth 5 points
   a) Use the following main method:
      public static void main(String arg[]) throws InterruptedException
      {
                usingInterface();
                usingAbstractClass();
      }//end
                public static void main(String arg[]) throws InterruptedException
```

```
b) Polymorphim implemetation
  In the usingInterface() method
  Using the data type superCustomer create an object called rCust of retailCustomer();
  Print the data inside the rCust's array
c) Create an abstract static class called:
                                              abstractClass //this is an abstract class
d) In this class create an abstract method called hello()
e) In this class create two regular methods as follow:
            public static void methodOne()
               System.out.println( "I am methodOne, regular method in the abstractClass" );
            }//end public static void methodOne()
            public static void methodTwo()
               System.out.println( "I am methodTwo, regular method in the abstractClass" );
            }
f) Create a ANOTHER class called:
            extendsAbstractClass extends abstractClass
q) In this class (extendsAbstractClass) implement the abstract method hello()
h) In this class override methodOne and methodTwo from abstractClass
i) In the main program OUTSIDE of the other classes create a method called usingAbstractClass()
j) in the usingAbstractClass() method
   call the regular methods in the abstract class
  create an object of the class that inherits an abstract class
  using this object call all the method it has access to
```

Note: you need to turn in 1 customerInterface, 1 superCustomer, 1 retailCustomer and 1 Main program.