

**Overview**

Many processors provide instructions to perform various types of shift operations. A shift operation moves all bits of the datum in a register one place in either direction. Some shifts are illustrated here: <http://users.cis.fiu.edu/~pestaina/ShiftInstructions.pdf> .

**Shift Algorithms**Logical Left Shift

Adding a datum to itself results in a logical left shift of the datum. (*Why?*)

Logical Right Shift

See the class notes: <http://users.cis.fiu.edu/~pestaina/RightShift.pdf> .

**Console Print**

The LC-3 service routine, trap vector **x22**, displays a character string in the console:

- The characters must be stored, one per word, in contiguous memory words
- The end of the character string must be marked by a zero word, **x0000**
- The address of the first character of the string must be provided in **R0**

Binary Print

To print a datum in binary, first construct a character string in memory describing its data bits; then display the character string via the service routine described above. To construct the character string:

```
repeat 16 times {
    store( datum[15] ? '1' : '0' ) into the next memory location
    left_shift( datum )
}
```

**Your Assignment**

A partially completed program is provided on the class web-page. It includes a completed main program and stubs for a logical right shift subroutine, and a subroutine to print the contents of R0, in binary, on the console

1. Implement and test the print subroutine.
2. Implement and test the logical right-shift subroutine.

**Specific Requirements**

- Add a customized *Program Identification Paragraph* at the start of your program: <http://users.cis.fiu.edu/~pestaina/asmpip.txt> .
- Each subroutine must **save and restore** its working registers, including **R7**.
- Upload your completed source code, **assign2.asm**, in SCIS Moodle by the due date. **Moodle will not allow late submissions.**