# Rubric (Fall 2012)

# **Senior Project**

# **Assessment of Student Outcomes of the BS in Computer Science** of the

# School of Computing and Information Sciences Florida International University

The School of Computing and Information Sciences evaluates the Senior Projects of its graduating seniors for the purpose of assessing the level of attainment of the Student Outcomes of the BS in Computer Science program.

Your responses to this survey will be used solely for the purpose of assessing the Student Outcomes of the BS in Computer Science program of the School of Computing and Information Sciences at FIU. This survey is expressly NOT for assessment of student performance in the SCIS Senior Project course for assignment of letter grade, nor for assessment of the instructor(s).

#### **Rating Instructions**

For each program outcome standard, you are provided with a check-list of 7 or more criteria that evidence attainment of that standard. Please check all criteria that are reppresented in this project. You may include additional criteria that are not explicitly listed; if so, please record the additional criteria in the appropriate sections. Unless noted otherwise, the number of checked criteria in each section, up to a maximum of 5, will be recorded as your rating of attainment of that outcome standard evidenced in the project.

Project Title Social Campus Hangout

Semester & Year Fall 2012

Moderator (Faculty / Industry Sponsor): Dr. Tao Li and his graduate research assistant, Lei Li.

Evaluators: Tao Li

<u>Student Outcome</u> (a): Demonstrate proficiency in the foundation areas of Computer Science including discrete structures, logic and the theory of algorithms

## <u>Mathematical Foundations</u>

1	Enter <b>n/a</b> if this Knowledge Area is not significantly represented in this project.  Otherwise, please record the number of checked criteria, up to a maximum of 5.
	Project design utilizes <u>finite state machines</u> to model system behavior
<u>X</u>	Project uses graphs or trees to model some system feature(s) (Unified Modeling Language, PERT Charts, etc)
	Project uses the <u>syntax of Symbolic Logic</u> to specify design features (Object Constraint Language, etc)
	Project utilizes <u>terminology and operations of sets, relations or functions</u> (Equivalence Class Partitioning for generating test cases, etc)
	Project incorporates elements of <u>mathematical reasoning or proof</u> (Lemma, Theorem, Induction, etc)
	Project utilizes some <u>statistical procedure(s)</u> to represent or summarize data (Mean, Standard Deviation, Histogram, Percentile-Graph, etc)
	Project utilizes some <u>statistical measure(s)</u> of system behavior or performance (Probability Distributions, Confidence Intervals, Hypothesis Testing, etc)

<u>Student Outcome</u> (b): *Demonstrate proficiency in various areas of Computer Science including data structures and algorithms, concepts of programming languages and computer systems.* 

## <u>Data Structures & Algorithms</u>

1	Enter <b>n/a</b> if this Knowledge Area is not significantly represented in this project.  Otherwise, please record the number of checked criteria, up to a maximum of 5.
	Project utilizes a <u>non-trivial data structure</u> (Search Tree, Hash Table, Priority Queue, etc)
	Project utilizes some graph algorithm (Shortest Path, Minimum Spanning Tree, etc)
	Project implements a <u>customized algorithm</u>
<u>X</u>	Data structure(s)/algorithm(s) selected are appropriate for the project
	Project documents <u>runtime and/or space analysis</u> of selected algorithm(s)
	Project documents empirical measurement of algorithm performance
	Project documents <u>tradeoffs</u> in selection of data structure(s)/algorithm(s)

<u>Student Outcome</u> (b): <u>Demonstrate proficiency in various areas of Computer Science including data structures and algorithms, concepts of programming languages and computer systems.</u>
<u>Concepts of Programming Languages</u>

Enter **n/a** if this Knowledge Area is not significantly represented in this project. Otherwise, please record the number of checked criteria, up to a maximum of 5.

<u>x</u>	Project utilizes knowledge of programming language <u>syntax</u> (Context-Free Grammars, Parse Trees, Ambiguity, Recursive Descent)
	Project utilizes knowledge of programming language <u>semantics</u> (Natural Semantics, Interpreters, Expressions, L- and R- Value, Environments)
	Project demonstrates familiarity with language design <u>data-typing</u> issues (Scoping rules, Dynamic Type-Checking, Static Type-Checking)
<u>X</u>	Project utilizes appropriate encapsulation mechanisms for data abstraction
X	Project utilizes appropriate code hierarchies (subclasses) for <u>code reuse</u>
	Project implementation utilizes <u>advanced programming language feature(s)</u> (Recursion, polymorphism, generics)
	Project documents analysis of <u>tradeoffs</u> in selection of the programming language(s) used in the project implementation

<u>Student Outcome</u> (b): Demonstrate proficiency in various areas of Computer Science including data structures and algorithms, concepts of programming languages and computer systems.

# Computer Systems (Database)

5	Enter <b>n/a</b> if this Knowledge Area is not significantly represented in this project. Otherwise, please record the number of checked criteria, up to a maximum of 5.
	Project implements a <u>customized</u> DBMS or <u>customized</u> DBMS components
_X	Project implementation utilizes conceptual and/or relational schema
_X	Project utilizes an appropriate database <u>query language</u> such as SQL
_X	Project documents consideration of <u>information security</u> issues
_X	Project documents consideration of <u>information privacy</u> issues
_X_	Project utilizes an <u>appropriate</u> database management system
	Project documents analysis of <u>tradeoffs</u> in selection of a DBMS

<u>Student Outcome</u> (b): <u>Demonstrate proficiency in various areas of Computer Science including data structures and algorithms, concepts of programming languages and computer systems.</u>

# Computer Systems (Operating Systems & Networking)

1	Enter <b>n/a</b> if this Knowledge Area is not significantly represented in this project. Otherwise, please record the number of checked criteria, up to a maximum of 5.
	Project implementation utilizes knowledge of <u>memory management</u>
	Project implementation utilizes knowledge of synchronization
_X_	Project documents layered structure of a <u>networked architecture</u>
	Project documents analysis of <u>resource allocation</u> or congestion issues
	Project documents analysis of <u>performance or reliability</u> issues
	Project documents analysis of <u>system security</u> issues
	Project documents <u>analysis of tradeoffs</u> in selection of system characteristics

<u>Student Outcome (c): Demonstrate proficiency in problem solving and application of softward engineering techniques.</u>				
5	Enter <b>n/a</b> if this Knowledge Area is not significantly represented in this project.  Otherwise, please record the number of checked criteria, up to a maximum of 5.			
X	Project demonstrates understanding of the <u>Software Development Life Cycle</u>			
X	Project deliverables include <u>Project Specification</u>			
X	Project deliverables include <u>Feasibility Study and/or Project Plan</u>			
X	Project deliverables include <u>Requirements Documentation</u>			
X	Project deliverables include <u>Design Documentation</u>			
X	Project documents <u>testing and/or evaluation</u> of the implementation			
	Project incorporates system walkthroughs			

p	proficiency in at least one other.				
	5	Enter <b>n/a</b> if this Knowledge Area is not significantly represented in this project.  Otherwise, please record the number of checked criteria, up to a maximum of 5.			
	X	Project is implemented using an appropriate high level language			
	X	Project implementation is reasonably efficient rather than "brute force"			
	X	Project implementation is modular and well structured			
	X	Project implementation uses a modern API or Tool-Kit			
	<u> </u>	Project implementation utilizes recursion			
	_	Project implementation utilizes some advanced language features, e.g. polymorphism			
	X	A project sub-system or module utilizes an appropriate programming language other than the primary implementation language, e.g. SQL, ML, assembly language			

Student Outcome (d): Demonstrate mastery of at least one modern programming language and

Student Outcome (e): Demonstrate understanding of the social and ethical concerns of the			
<u>practic</u>	Enter <b>n/a</b> if this Knowledge Area is not significantly represented in this project.  Otherwise, please record the number of checked criteria, up to a maximum of 5.		
	Project documents sources and references		
X	Project identifies and addresses any relevant social issues		
	Project identifies and addresses any relevant ethical issues		
	Project identifies and addresses relevant legal issues		
	Project identifies and addresses any relevant privacy issues		
X	Project documents anticipated impact on users/clients		
	Project documents and addresses any anticipated technology impact issues		

<u>Studen</u>	Outcome (f): Demonstrate the ability to work cooperatively in teams	
N/A	Enter <b>n/a</b> if this Knowledge Area is not significantly represented Otherwise, please record the number of checked criteria, up to a	
To be c	ompleted by an evaluator	
	Project presentation(s) included all team members equally	
	Project team activity is appropriately and adequately documented	
Each tea listed be <b>The rub</b>	ompleted from the data obtained from team members' peer evaluations am member rates each of the other members of their team individually or elow on a scale of 1 to 5. The mean of all ratings for each criterion is received its checked only if the project (mean) score >= 4.0 for each of	orded.
	Team members' roles were clearly defined and executed	
	<u>iterion</u>	Mean Score
	Team members had clear understanding of expectations	
2:	Team members maximized the use of their individual skill sets	
	Project team set out and followed a schedule for timely completion	
	<u>iterion</u>	Mean Score
3:	Team members complied with mechanisms to track progress	
4:	Team members completed assignments in a timely fashion	
	Project team negotiated consensus when needed	
Cr	iterion_	Mean Score
5:	Team members showed respect for other team members opinions	
6:	Team members were able to negotiate and compromise	
	Project completion evidences equitable participation by team members	5
<u>C</u> r	riterion_	Mean Score
7:	Team members contributed ideas and viewpoints	
8:	Team members did their fair share of the work	
	Team members shared responsibility for success and failure	
	iterion	Mean Score
	Team members actively sought & shared information from each other	
	2: Team members were adaptable to changing requirements	

<b>Progr</b>	am Out	tcome (g): De	<u>monstrate effe</u>	<u>ctive communi</u>	<u>ication skills</u>		
		nter <b>n/a</b> if this Knowledge Area is not significantly represented in this project. therwise, please record the number of checked criteria, up to a maximum of 5.					
<u>Writte</u>	n prese	ntation					
X	Compl	eteness	Project repo	orts document	all essential p	roject feature	S
X	Organi	ization	Project repo	orts are organi	zed and writte	en in standard	formats
1) Ra 2) Re 3) Ca	cord the	presenter ind e presenters' i the mean pres	ratings of each senter rating fo	the oral presenter in a presenter in	each rubric ite item	•	
	Domai	n Knowledge:		Γ			
		Presenter 1	Presenter 2	Presenter 3	Presenter 4	Presenter 5	Mean
	Organi	ization:					
		Presenter 1	Presenter 2	Presenter 3	Presenter 4	Presenter 5	Mean
	Preser	ntation Aids:					
		Presenter 1	Presenter 2	Presenter 3	Presenter 4	Presenter 5	Mean
	Elocut	ion:					
		Presenter 1	Presenter 2	Presenter 3	Presenter 4	Presenter 5	Mean
	Audier	nce Contact:					
		Presenter 1	Presenter 2	Presenter 3	Presenter 4	Presenter 5	Mean

for the practice of computing						
Enter <b>n/a</b> if this Knowledge Area is not significantly represented in this project. Otherwise, please record the number of checked criteria, up to a maximum of 5.						
ngs of competency are provided by the student project-team on the following scale: Expert, <b>4</b> : Advanced, <b>3</b> : Competent, <b>2</b> : Intermediate, <b>1</b> : Novice park is earned if the team's competency rating is <b>2</b> or higher.						
resentations use contemporary presentation and demonstration tools						
Project artifacts are developed using modern document preparation tools						
Project management and/or version control software are employed						
Design phase utilizes modeling software						
mplementation utilizes a contemporary database management system						
mplementation includes web-based programming (server, web-page)						
mplementation is validated using contemporary validation/testing software						

Program Outcome (h): Have experience with contemporary environments and tools necessary

Notes: