Senior Project

Assessment of Student Outcomes of the BS in Computer Science of the School of Computing and Information Sciences Florida International University

The School of Computing and Information Sciences evaluates the Senior Projects of its graduating seniors for the purpose of assessing the level of attainment of the Student Outcomes of the BS in Computer Science program.

Your responses to this survey will be used solely for the purpose of assessing the Student Outcomes of the BS in Computer Science program of the School of Computing and Information Sciences at FIU. This survey is expressly NOT for assessment of student performance in the SCIS Senior Project course for assignment of letter grade, nor for assessment of the instructor(s).

Rating Instructions

For each program outcome, you are provided with a check-list of 7 or more criteria that evidence attainment of that outcome. Please check all criteria that are presented in this project. You may include additional criteria that are not explicitly listed; if so, please record the additional criteria in the spaces provided. Unless noted otherwise, the number of criteria checked, <u>up to a maximum of 5</u>, should be recorded as your rating of attainment of that outcome evidenced in the project.

Project Title __Panther Commencement System (PCS)_____ Semester & Year __Summer 2011_____ Faculty / Industry Sponsor: __Peter J. Clarke_____

Evaluators: ____Peter J. Clarke____

Student Outcome (*a*): *Demonstrate proficiency in the foundation areas of Computer Science* including mathematics, discrete structures, logic and the theory of algorithms

	Project incorporates elements of mathematical reasoning or proof (e.g. Lemma, Theorem, Propositional Logic, First Order Logic, Mathematical Induction)
	Project utilizes elements of discrete mathematics (e.g. Set Theory, Boolean Algebras, Combinatorics, Graph Theory)
	Project utilizes some statistical procedure(s) to represent or summarize test data (e.g. Mean, Standard Deviation, Stem Plot/Histogram, Box Plot/Percentile-Graph)
	Project utilizes some statistical measure(s) of system behavior or performance (e.g. Probability Distributions, Confidence Intervals, Hypothesis Testing)
x_	Project design utilizes finite state diagrams to model system behavior
	Project utilizes some aspect(s) of formal computer science (e.g. Automata, Turing Machines, Recursive Function Theory, Recursive Unsolvability)
	Project utilizes some technique(s) of numerical analysis (e.g. Error Estimation, Interpolation, Numerical Calculus, Linear Systems, Matrix Algebra)
	OTHER:
	OTHER:

Student Outcome (b): *Demonstrate proficiency in various areas of Computer Science including data structures and algorithms, concepts of programming languages and computer systems.*

Data Structures & Algorithms

- ___X_ Project utilizes an advanced data structure, (e.g. search tree, hash table, priority queue)
- _____ Project utilizes some graph algorithm, (e.g. shortest path, minimum spanning tree)
- _X__ Project documents runtime analysis of selected algorithms

Concepts of Programming Languages

- Project utilizes knowledge of programming language syntax
 (e.g. Context-Free Grammars, Parse Trees, Ambiguity, Recursive Descent)
- Project utilizes knowledge of programming language semantics (**e.g.** Natural Semantics, Interpreters, Expressions, L- and R- Value, Environments)
- Project demonstrates familiarity with programming language design issues
 (e.g. Scoping Rules, Dynamic Type Checking, Static Type Checking)

Computer Systems (Database)

- ___X_ Project utilizes or designs an appropriate database management system
- ___X_ Project utilizes conceptual and/or relational schema
- ___X_ Project utilizes a database query language such as SQL

Computer Systems (Operating Systems)

- _____ Project implementation utilizes knowledge of memory management
- ___X_ Project implementation utilizes knowledge of process synchronization
- ___X_ Project documents analysis of tradeoffs in selection of system characteristics
- _____ OTHER: ______

_____ OTHER: ______

Student Outcome (c): Demonstrate proficiency in problem solving and application of software engineering techniques.

- ___X_ Project demonstrates knowledge of the Software Development Life Cycle
- ___X_ Project deliverables include Project Specification
- ___X_ Project deliverables include Feasibility Study and/or Project Plan
- ___X_ Project deliverables include Requirements Documentation
- ___X_ Project deliverables include Design Documentation
- ___X_ Project documents testing and/or evaluation of the implementation
- ___X_ Project incorporates system walkthroughs

 OTHER:				
 OTHER:	 		 	

<u>Student Outcome (d):</u> <u>Demonstrate mastery of at least one modern programming language and</u> proficiency in at least one other.

- ___X_ Project is implemented using an appropriate high level language
- ___X_ Project implementation is reasonably efficient rather than "brute force"
- ___X_ Project implementation is modular and/or re-usable
- ___X_ Project implementation uses a modern API or Tool-Kit
- Project implementation utilizes recursion
- Project implementation utilizes some advanced features, e.g. polymorphism
- ___X_ A project sub-system or module utilizes an appropriate programming language other than the primary implementation language, e.g. SQL, ML, assembly language

0	OTHER: _	 	 	
(OTHER: _	 	 	

<u>Student Outcome (e): Demonstrate understanding of the social and ethical concerns of the</u> <u>practicing computer scientist</u>

X_	Project documents sources and references
	Project identifies and addresses any relevant social issues
	Project identifies and addresses any relevant ethical issues
X_	Project identifies and addresses relevant legal issues
X_	Project identifies and addresses any relevant privacy issues
	Project documents anticipated impact on users/clients
	Project documents and addresses any anticipated technology impact issues
	OTHER:
	OTHER:

Student Outcome (f): Demonstrate the ability to work cooperatively in teams

X_	Project completion evidences equitable participation by team members
X_	Project presentation(s) included all team members
X_	Project team activity is documented
X_	Project team set out and followed a schedule for timely completion
	Project team negotiated consensus when needed
X_	Team members roles were clearly defined and executed
X_	Team members shared responsibility for success and failure
	OTHER:
	OTHER:

Program Outcome (g): Demonstrate effective communication skills

- ___X_ Presentations described the essential features of the project
- ___X_ Presentations utilized good quality slides and presentation aids
- ___X_ Presenters utilized their time effectively
- ___X_ Presenters spoke directly to the audience
- ___X_ Technical features were communicated clearly
- ___X_ Project artifacts clearly document all project features
- ___X_ Project reports are well organized and written

 OTHER: _	 	 	 	
 OTHER: _	 	 	 	

Program Outcome (j): *Have experience with contemporary environments and tools necessary for the practice of computing*

- ___X_ Project utilized contemporary design tools
- ___X_ Project implementation utilized a modern IDE(s)
- ___X_ Project utilized appropriate validation/testing tools
- ___X_ Project was demonstrated using appropriate presentation tools
- ___X_ Project utilized appropriate project management tools (e.g., MS Project)
- Project utilizes appropriate version control/document sharing tools
- _____ Project documents consideration of trade-offs in selection of tools

 OTHER:		 		
 OTHER:		 		

<u>ABET Student Outcome</u>

The program must enable students to attain, by the time of graduation: (j) An ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems in a way that demonstrates comprehension of the tradeoffs involved in design choices. [CS]

<u>Please comment on how this project "demonstrates comprehension of the tradeoffs involved in</u> *design choices*":