

be written are `addFront`, `removeBack`, and `getBack`. To do this, we need to make the data members of the original queue class protected, after which we can write the additional methods. This is left as Exercise 15.5.

## Summary

This chapter described the implementation of the stack and queue classes. Both the stack and queue can be implemented by using a contiguous array or a linked list. In each case, all operations use constant time; thus all operations are fast.

In other programming languages, the array implementation typically uses more memory but less time than the linked-list version, thereby yielding a classic time versus space tradeoff. In Java, this is a nonissue.

```

1 // Double ended queue (Deque) class
2 //
3 // CONSTRUCTION: with no initializer;
4 //
5 // *****PUBLIC OPERATIONS*****
6 // void addFront( Object x ) --> Insert x at front
7 // void addBack( Object x ) --> Insert x at back
8 // void removeFront( ) --> Remove front item
9 // void removeBack( ) --> Remove back item
10 // Object getFront( ) --> Return front item
11 // Object getBack( ) --> Return back item
12 // boolean isEmpty( ) --> If empty return true else false
13 // void makeEmpty( ) --> Remove all items
14 // enqueue and dequeue are available, but should not be used
15 // *****ERRORS*****
16 // Exception thrown for get or remove on empty deque
17
18 class Deque extends QueueAr
19 {
20
21     public void addFront( Object x )
22     { /* Exercise 15.5 */ }
23     public void addBack( Object x )
24     { enqueue( x ); }
25     public Object removeFront( ) throws Underflow
26     { return dequeue( ); }
27     public void removeBack( ) throws Underflow
28     { /* Exercise 15.5 */ }
29     public Object getBack( ) throws Underflow
30     { /* Exercise 15.5 */ }
31     // isEmpty, makeEmpty, getFront are all inherited
32 }

```

**Figure 15.26** Double-ended queue class `Deque` derived from `QueueAr`